

RULES – F1 SIMULATOR CHALLENGE *powered by World Sports Betting* 6 May – 24 September 2022

- 1. Every participant in this campaign shall be deemed to have acknowledged and accepted the Rules & Mechanics of this campaign by virtue of his or her participation
- 2. The F1 Simulator Challenge campaign takes place 6 May-24 September 2022 at the allocated dates and times as advertised
- 3. All contestants are requested to permit their name; photos and videos taken of them, to be used for any current or future advertising with no remuneration at any time. This permission may be declined by contestants only at the commencement as a contestant, however, not thereafter
- 4. F1 Simulator Challenge Operators, all its affiliates and sponsors are not held liable for any injuries and/or damages incurred
- 5. No employees or their immediate family reference any of the operators, sponsors, coordinators, prize companies, Malls, are permitted to enter the F1 Simulator Challenge
- 6. No person under the age of 16 years is permitted to participate in this F1 Simulator Challenge campaign. Valid ID or Passport denoting current age will be requested upon demand. Failure to present this will prevent or disqualify entrants
- 7. Mechanics in Point 23 herein apply
- 8. Proxies will not be permitted for this F1 Simulator Challenge campaign
- 9. In the event moving parts on the F1 Simulator no longer function, all existing and future lap times stand, in whichever form the F1 Simulator operates
- 10. Contestants whose lap is interrupted by non-function of the F1 Simulator, including software freeze, will be permitted to re-race that lap
- 11. Crashing the F1 vehicle in-game may render driving invalid in the event the F1 vehicle has flipped over or landed off-track over barriers in-game. Re-starts will not be permitted
- 12. Each contestant pays R120 for 3x times lapped attempts. Consecutive 3x lap sets is not permitted
- 13. People under the age of 16 are permitted to stand along-side it
- 14. Contestants under the age of 18 years of age who qualify in the Top 10, may not take part in the gymkhana. They will be allocated their F1 Simulator race spot from youngest age first
- 15. Winners under 18 years of age are not permitted to receive the betting voucher prize provided by World Sports Betting. Any person aged 18 years and over, who is affiliated to the winner, on presentation of a valid ID or Passport, may receive and use the World Sports Betting voucher
- 16. Winners under 18 years of age are not permitted to receive the Master Drive prize provided by Master Drive. Any person aged 18 years and over, who is affiliated to the winner, on presentation of a valid ID or Passport, may receive and use the Master Drive prize. Winners

or the affiliate must have a valid SA driver's license or SA-recognised and endorsed SA driver's license

- 17. The Ferrari 360 Challenge drive winner must be 18 years and over and present a valid SA driver's license or SA-recognised and endorsed SA driver's license. Any person aged 18 years and over, who is affiliated to the winner, on presentation of a valid ID or Passport, may receive and use the Ferrari 360 Challenge prize. They too require a valid SA driver's license or SA-recognised and endorsed SA driver's license. The level of driving skill will be determined at the racetrack on the day
- 18. Winners will be requested to present their valid ID or Passport, in person, to receive their prizes. Failure to do so will render the win void and the winner disqualified. The next in line will be allocated the prizes
- 19. Prizes are noted as below and are not redeemable nor exchangeable nor can be sold forward. Prizes can be seconded as per points 14, 15, 16
- 20. Off-site prize venues include Zwartkops for the Ferrari 360 Challenge drive prize; Redstar Raceway for the Master Drive prizes. Winners travel to and from the venues at their own costs
- 21. The Top 10 fastest laps are noted as of 5pm on 23 September 2022
- 22. The Top 10 qualifiers as of 5pm 23 September 2022 are required to register on-site at Centurion Mall between 9am and 945am. Failure to do so will render the Finalist invalid and their position will not be replaced. Proceedings for the Gymkhana and Final F1 Simulator Challenge race takes place thereafter
- 23. MECHANICS
 - Rules must be read on-site and only contestants who accept these can enter the F1 Simulator Challenge
 - COVID Protocols as prescribed and instructed by the F1 Simulator operators and the Mall, must be abided by
 - Each contestant supplies name and surname as per valid ID or Passport, valid cellphone number; ticks the Accept Rules box; pays R120 for 3x laps on the Monza track
 - The fastest lap is recorded
 - If the fastest lap is in the Top 10, this will be recorded on the Top 10 Leader Board
 - Updates can be seen on-site, on the official Instagram and Facebook pages : F1 Simulator Challenge
 - The Finals on 23 September 2022 require the Top 10 who have qualified and are eligible, to drive the MR2 vehicle for a timed lap in the Gymkhana. The fastest lap is the last contestant in the F1 Simulator Challenge Final
 - The F1 Simulator Challenge Final in order of youngest or slowest MR2 time takes place (depends on Rule 14)
 - Each Finalist is allowed 2 practice laps, one contestant at a time
 - Once all practice laps are completed be each contestant, the Final commences = 5 laps per person, with the fastest lap recorded. The Top 3 fastest laps are the winners in position 1, 2 and 3
- 24. All Mechanics and Rules of this campaign are subject to changes. At its discretion, the Operators of the F1 Simulator Challenge can declare null and void any part of/or all of this campaign in its entirety
- 25. All prizes are awarded as is at the time of handover, and the Operators of the F1 Simulator Challenge makes no representation regarding the suitability of any prize for any purpose whatsoever
- 26. Any additional fees relating to the prizes issued are borne by the winners
- 27. PRIZES

Winner receives

- Track drive 20mins in a Ferrari 360 Challenge race car + Hot laps with racing instructor
- R20 000 cash
- R5000 Mall Voucher
- R10 000 World Sports Betting voucher

2nd Place receives

- Master Drive Mustang Advanced Driving Experience + Skid Control, 4x4 test, Anti Hijack
- R10 000 Mall Voucher
- R3000 Fuel Voucher
- R5000 World Sports Betting voucher

3rd Place receives

- Master Drive Collision avoidance + skid control + 4x4 & Anti Hijack
- R3000 Fuel Voucher
- R5000 Mall Voucher
- R2500 World Sports Betting voucher

Daily prizes are supplied by the respective Mall for the Fastest lap of the Day.